

Minors

Digital Media - Minor

College of Arts and Humanities

School of Visual Arts and Design

<http://svad.cah.ucf.edu/>

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Minor Admission Requirements

- None

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- None

Prerequisite Courses

- None

Required Courses (12 hrs)

DIG 2000	Introduction to Digital Media	3 hrs
DIG 2030	Digital Video Fundamentals	3 hrs
DIG 2109	Digital Imaging Fundamentals	3 hrs
DIG 2500	Fundamentals of Interactive Design	3 hrs

Restricted Electives (6 hrs)

- Select two courses:

- Or - any 3000 or 4000 level courses approved by the

School of Visual Arts and Design.

DIG 3003	Adventures in Emerging Media	3 hrs
DIG 3024	Digital Cultures & Narrative	3 hrs
DIG 3043	Evolution of Video Games	3 hrs
DIG 3134	Media Software Design	3 hrs
DIG 3480	Computer as a Medium	3 hrs
DIG 3525	Digital Media Production I	3 hrs
DIG 3563	Information Management and Entrepreneurship	3 hrs
DIG 3716C	Internet Interaction	3 hrs
DIG 3811	User-Centered Design	3 hrs
DIG 4630C	Media Business Practices	3 hrs
DIG 4713	Game Design	3 hrs
DIG 4780C	Modeling for Realtime Systems	3 hrs
FIL 4040	Animation Film History for Non Film Majors	3 hrs

Foreign Language Requirements

- None

Total Semester Hours Required

- 18

Other Requirements

- A minimum grade of "C" (2.0) or better is required in each course used to satisfy the minor, except in DIG 2000 where a "B" (3.0) or better is required.

- At least 12 hours used in the minor must be earned at UCF within the School of Visual Arts and Design.

- No credit by exam (TSD, Military credit) may be used.

- Internship, cooperative education, or Independent Study credit can be used in the minor only with prior written permission from a school advisor.